Glossary of Terms

**RCR**: Rock Chalk Rendezvous

**User Calendar**: The complete availability schedule for a single user.

**Event Calendar**: A calendar that includes the schedules for each user that has been added to the event.

**Client side**: Functionality or state that exists in or is handled by the end user’s device when running the client application.

**Server side**: Functionality and state handled by the continuously running process on a dedicated server that manages communication between client applications and that users do not have direct access to.

**UA**: User Authentication

**Auth**: Short for Authentication

**OS**: Operating System

**User Interface (UI)**: The point of interaction between the human user and the machine/system.

**SRS**:Software Requirements Specification

**iCal**: A widely-used format for the exchange of electronic calendaring and scheduling data between applications or systems.

**UPEDU (Unified Process for EDUcation)**: A set of software engineering best practices that provide guidance to streamline the team’s development activities.

**GitHub**: Online website that offers a cloud-based Git repository hosting service. Primary service that the team will use for version control and documentation upload.

**MVP**: Minimum Viable Product. The earliest or simplest state for an element of the project to have all essential functionality.